The RemixComps.com Guide to Remix Contests and Remixing.

Free from RemixComps.com

Welcome to RemixComps.com guide to remix contests and remixing. This guide has been written for people who have some knowledge of making a track in a sequencer, but feels that they are ready to explore the world of remixing and more specifically looking at entering remix contests. We take a look at what remixing is, finding and choosing a quality remix contest to enter and then a quick look over one way to approach creating a remix with a few ideas for you to use yourself in your remixes. The last chapter gives a few pointers to those of you who are thinking of running a remix contest.

Making a remix is slightly different to producing your own music as most of the ideas are already there for you, you've just got to build upon those ideas and make your remix a reworking of those original ideas.

This 20 page specially written eBook was written to give a few pointers to producers who are new to remix contests, give some ideas on remixing and also help out those who run remix contests to run better contests.

*Enjoy!!! - Edward Cufaude (RemixComps.com)*

Chapter 1 - Remix Contests, Choosing a Remix Contest and The Remix Parts

The Remixing Concept

Remixing a piece of music is to take an already finished track and remake it by rearranging it in a different way, removing parts, adding new parts, adding new effects or even completely changing the genre of the music. Basically it is doing anything you can think of to remake the original version of the song and re-imagining it by placing your own style and trademark music production skills on it. Making the original track artistically different - but at the same time keeping some elements of the original version.
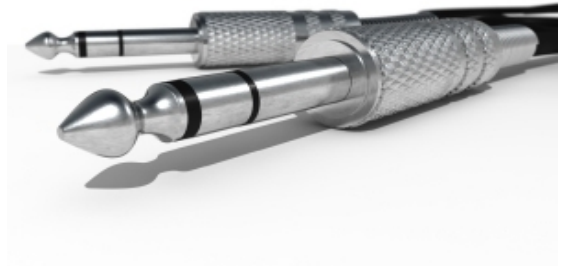
Remixing as an art-form has become ever more prevalent in the music industry. Most tracks when released as a single nearly always have a remix released alongside. Many bands are even releasing a completely new album containing just remixes of the tracks from the original album. There must be very few people who listen to modern music who don't know what a remix is.

Remix Contests

They are usually run by the artist, label and/or a hosting web site. The entrant tries to make the best remix of the original version and the person who makes the best one wins. Prizes are usually offered which most of the time include the best remix getting released alongside the original track or on an upcoming E.P.

Remix contests give a reason for big producers to release the stems and parts of a track. This is great for producers as it gives the access to properly create a remix and also the opportunity to closely inspect how the original track was made.

If you are a newbie to music production remixing is a great way to see how the different parts of a track come together to create a final piece of music. It is also great for newbie producers to get working with professionally made and recorded sounds and instruments which they

can't yet make or record themselves.

For the more advanced music producer remix contests are a way to greatly improve their production skills by learning new techniques from other producers as you can see the techniques which were employed in a track. It is also a way to go about getting noticed by labels and the chance to win promotion of your music to start a production career.

It is also a great way in which you can prove to possible labels that you can produce a great remix as you can usually place the remix on your online profiles and therefore increasing your portfolio of produced tracks.

Tip: The best thing about remix contests is that they are a fun and enjoyable way to make music and play with other peoples tracks.

Problems With Remix Contests.

Remix contests are not perfect and some people don't like them and see them as unnecessary. Remix contests are sometimes used by bigger labels as a money making tool by trying to sell you the remix parts. But at the end of the day, they're not forcing you to buy them as you can always go and remix something else. For every paid remix contest there are about 30 to 50 others which are completely free to enter and play with the remix stems.

Choosing A Suitable Remix Contest

Remix Comps (http://www.remixcomps.com) is an internet site for finding remix contests, There is usually over 100 contests running on the internet at any one time and the site lists all known contests. One of the things to firstly get the hang of is choosing a suitable remix contest that works for you. Here are our tips in no particular order to choosing a suitable remix contest.

> *1. Choose a contest that you will enjoy working with.*
> This is the most important aspect, if your not enjoying remixing a track, then there is not much point in continuing to remix it. Choose a track which you believe you will enjoy editing and rebuilding up from scratch. But don't automatically assume that because you don't like the original mix that you're not going to enjoy making your own remix.

2. Choose a contest you believe you can make better.
Think about the parts of the original and how you can make the original better. Choosing a track to remix that you can drastically improve on might be a better track to remix than one you'll never be able to match or improve production wise.

3. Give yourself enough time to work on your remix.
Some people can churn out a remix in the matter of a few hours. Usually though unless they are a really quick worker or a prodigal producer they probably haven't churned out a decent winning remix. Choose a contest where the ending date gives you enough free time to make and finish your remix. You don't want to have to rush to do it on the day before closing date. Many of the remixers which I have spoken to who have consistently won remix contests make their remixes over a couple of weeks and kept coming back to it. They don't and can't make a winning remix in a 2 hour session.

4. Choose a contest within your chosen genre.
If the winner is going to win a release of their remix and the label running the contest is a trance label, guess what type of remix they are likely to choose as the winner? Yes a trance remix. If you want your remix to do well it is sometimes better to stick to contests within a specific genre even though remixing should be about changing the original.

5. Choose a contest which you believe you can win.
Although winning isn't everything, choosing a contest which you believe you have a chance of winning will help you to make a great remix. If your a newbie remixer then entering a contest for a famous band which will probably get 1000 entries if you are looking to do well in a contest is maybe not the best idea. Some contests rely on the number of votes obtained, so if you don't have the time or social media contacts to vote for your remix, you will stand no chance of winning.

6. Check out the remix files/stems.
Make sure that you check out the stems or remix files to make sure that you can work on them. Most remix packs are never perfect and some have placed an effect on a part instead of giving you a more workable file which is dry on effects. Just make sure that any ideas

that you want to achieve are actually going to be workable. If they are not achievable you can email the person hosting the contest to see if they can send you it before you start work on it.

7. Choose a contest which allows you some promotion.
Some contests don't allow you to post your remix on your online profiles. Choosing a contest that allows you to post your remix elsewhere can also help with your own music promotion as it helps to fill up your online profiles and is also therefore a selling point if you're attempting to get signed to a label as there is easy access to proof that you can produce a decent remix.

Tip: Try the search facility on Remix Comps to find contests within a certain genre which end with enough time for you to complete the remix.

Remix Packs, Parts and Stems.

When you get the remix parts for a remix contest they will come to you in different ways compressed into either a .zip or .rar file. We have listed below the ways in which we commonly see remix contests releasing the parts with a little description for each.

Remix Stems
These are the full channels of each part of the song which for example could be... vocals, guitar, bass and drums. Most of the time you should be able to load these up into multi-track software and play them all in sync and you would hear the exact original version playing. Most stems will have silent parts when that instrument isn't playing. The great thing about stems is you have everything in the original version. If we are really lucky then you may even get a dry and a wet version of the remix parts. A wet remix part would have all the effects on of the original, where as a dry remix part would be that part with all effects turned off. This gives remixers much more control and choice as we can then put our own effects on and control by how much.

Samples and/or Loops Only
Sometimes the remix parts will be as samples and/or loops. If the original is an electronic based song you may just get the original samples used or loops of various

sections. Unlike the stems you may have to work out yourself when each sample or loop gets played in the original. You may even have to work out how to play a melody yourself on a keyboard if you are just given a one shot sample of each sound.

Acapella Only
We see this in a lot of the pop, hip-hop and rap remix contests and you can sometimes find acapellas elsewhere. For some reason these remix contests don't want to give you the rest of the track and you have to put your own beat in completely from scratch. You could always sample as best you can the original or recreate any of the parts you need for your remix.

Nothing but the Original Version
Sometimes we see contests that give no remix parts at all and expect you to recreate everything from scratch or sample the original as best as you can. This can be a pain and I would advise any newbies to stay away from attempting this unless you know what you are doing because you will most likely get frustrated. To create a top quality remix which sounds close to original you do need the separate individual parts of the song. While it is possible to create a remix by recreating sounds with some top notch synthesizer programming skills or some great instrument playing, if the original track has vocals, it is going to be very hard to recreate them exactly or extract them at a good enough quality. Sometimes it is possible that the original track used samples from another source, for example DJ Shadow ran a remix project. All his tracks use samples from other tracks, if you can find out which tracks were sampled you can then go and get the samples yourself straight from the source.

Tip: If you don't receive the parts you require, send a message off to the band/label/host running the contest, if enough people or if they are in a good mood, you might just get the remix parts you require.

Remixing Software

To make a remix you are going to need some software. A software sequencer is usually the most used piece of software whilst making a remix. Some sequencer software which is possible to use are... Ableton

Live, Apple Logic, Steinberg Cubase, Cakewalk Sonar, Imageline FruityLoops, Propellerhead Reason, Sony Acid as well as many others. All have the ability to import sounds and trigger them using a sampler, arrange the sounds, add effects and add new parts too.

A remixer will probably also require a audio editor such as Sony Soundforge, Steinberg Wavelab or Adobe Audition. A free alternative to these pay for software products is Audacity. This software allows the samples within the remix pack to be opened and cut up the way that the remixer will require them within the sequencer's sampler.

Apart from that no other software is probably required as a sequencer and audio editor should be sufficient to produce a top class remix.

Other software which might be useful to a remixer and isn't a sequencer or audio editor is Propellerhead ReCycle which allows loops to be cut up through markers and then easily trigger each section, but this software is not essential, just useful.

Chapter 2 – Getting Going

Note: Every remixer will be different and will have different ways to going about the remixing process. In this chapter I will show you a method in which is a possible to create a remix, this is not the only way to remix, but is a good start.

Preparing the Remix Parts

First thing to do with your remix parts is to listen to them and work out which parts are what, sometimes you might want to rename the files if they are not immediately noticeable as to what section of the original they actually are. This will make your remix run along smoother for you.

The remix parts are most likely in WAV format. Each remix pack will be different, but usually you will need to open the parts in your audio editor to cut out sections, loops and single hits. We basically need to do this to get the remix parts into a workable state ready to put into our sequencer and work on. You could also do this cutting up within your sequencer, but it can be more productive doing this before hand. What we want to do here is to run through each part and cut out and cut up the sections required to make a remix.

You may want to create your own drums in a remix, you may want to cut up the drums already available in the original. Cut out a snare, kick, hi-hats and loops for yourself, if the drums change during a breakdown or are an actual recording of a live drummer you can probably get different sounding drums by cutting out single shot drums from different sections of the track. Make sure you cut exactly where the drum sound starts and get as much of the tail of the sound as possible.

Basslines, synth lines, guitars and vocals are a little trickier to work with, you may want to cut looped sections out and cut out some nice single shot sounds. Find good sounding single shots by selecting sections which have a nice tail at the end of certain sections. You may even need to cut out each note from a loop and load each note individually into a sampler to play on a different key. This is where ReCycle can come in useful if

you have it, otherwise you will have to do it by hand.

By doing this bit of preparation you are cutting up your sounds ready to get to work with in a sequencer. The cutting up part can be done as you remix or before, personally I like to get it out the way as I can usually tell what I will be doing with each part before I get onto the remixing. This just seems to allow the actual remixing to flow better without switching between software.

How To Find Out The BPM (Beats Per Minute).

Knowing the beats per minute of the original version can be a great help, many remixers will keep the BPM of the original, changing the BPM of a track is a little more difficult task to accomplish and may need you to do some time-stretching to get desired effects. Changing the BPM by too much can give unwanted effects, especially if it is by large amounts.

Some of the remix contests give you the BPM with the parts, but you can also find out the BPM yourself quite easily by beat-matching a metronome to the original in your sequencer (especially easy if you're a DJ). If you're not a DJ you can find BPM analysing software such as the free BPM analyser which you can get for free from [MixMeister](http://www.mixmeister.com) (http://www.mixmeister.com).

If you are still unsure, post a comment on Remix Comps and another remixer working on the same track will probably help you out or you can also contact those running the remix contest to ask.

How To Find Out The Key.

As well as the BPM of the track it is also necessary to know the key that the song and samples are in. Knowing the key that a sample is in will allow you to line up that sample with the other parts. Most musicians can find the key by ear. A simple way of doing this is to load up a single shot sample (usually the first note of the melody) and tuning it by changing the root key of the sampler until it matches up through a process of trial and error.

Some samplers also have the ability to find the key for you and are pretty reliable, the NN-XT sampler in Propellerhead Reason has a auto-tune function.

If you are still unsure, post a comment on Remix Comps and another remixer working on the same track might help you out or contact the person running the remix contest.

Playing Along With The Original.

Setting up a sound to allow you to play along with the original on your MIDI controller can also be a great help, learn to play specific sections yourself through trial and error. It can be good to learn how to play a few sections by ear before getting down and doing the actual remixing.

This helps to get a feel for the track and also helps to play in the parts and ultimately give you the ability to give your own take and feel on each section.

We should now have our remix parts in a workable state, know the key and BPM and be ready to get remixing. The next thing you will probably want to do is load up your prepared samples into your sequencers sampler and make each of the parts playable.

Chapter 3 – The Remixing

Note: You should know how to use your sequencer to be able to understand this section.

Once prepared you are probably ready to get to the fun part of remixing and building upon the ideas of the original track. Many people will start creating a remix the same way they create a normal track. Many people will begin in a loop (maybe 16 bars) by layering the individual parts of a track up until they feel they want to expand it outwards from the loop. Others will have a different way of working by starting with the intro and building it up by introducing new sounds at specific points that sound right. There is no right or wrong way and none of the following information and ideas are a necessity. Different producer will do things different ways and yet end up with the same or similar result.

The best way for me to show you how to remix is to go through each part of a track and then give some ideas as to how to approach that section.

The Drums

The drums is usually the main thing which defines the style of your remix. You will probably have the drums in either loops or single shots of the drums from the original. You could create a drum beat from using the samples you cut out from the original drum track or even create your drum track completely from scratch. A nice technique to think about is to layer drum shots from the original with some of your own drum sounds, think of it as a compromise between the original and your own style.

The drums can make or break a track so make sure you take the time to get them sounding right. Listen to hear what effects are already on the drum sounds that came from the original. You don't want to overdo some effects on certain drums that already have lots of effects on.

I sometimes find that layering a quieter version of the whole original drum track underneath my own worked well and gave a nice effect. Also take a look at [parallel compression](#) and [parallel gating](#) and learn how to use them as they can be a great technique for remixers to learn and give a lot of control over the final sound of the drums.

Pitch certain single drums up or down to get different effects, reverse certain drum samples and experiment to make your drum track the way you want it to be. Variation in volume of each drum hit can help to make the drums sound more natural.

The Bass Line

This is a section which you can do pretty much what you want with. You could keep the bass exactly like the original or change it completely. My best advice for you here is just to make it fit well with the feeling of the remix you want to create.

The bass line should also fit well with the drums and obviously the main sections of the track by be in key with the main melody. You may want to use the original sampled bass or create your own synthesized bass. If you have access to a bass guitar, then maybe get it out. Make sure your bass line sticks out and sounds different to all the other remixes which are being entered the remix contest.

To make the bass stand out well on your remix, read up about side-chaining compression your bass alongside your kicks or other drums. This dips the volume of whatever is being compressed and makes your+ bass fit better with them.

Instrument Parts

Synth lines, guitars and other parts are extremely important and should probably contain at least some elements from the original. You may want to change some the original parts a lot or drop specific parts completely from your remix.

It is useful to know how to play these sections into your sequencer using the MIDI controller yourself by learning them. This allows you to add not just a human feeling but also to bring in your own concepts, feelings and even add new, but matching musical phrases.

Layering up new sounds alongside the original sounds to get new sounds can work well. If you have one synth sound playing one part and another

synth playing another part why not swap them over to play each others melodies.

The instrument parts is also the place where you can add new sounds of your own, think about where your strengths lie. If you are a good guitar player, why not add your own recorded guitar playing over the top. If you are good at creating synth lines then add more synth lines.

There is a lot to think about in this instrument section, you could change the original sounds beyond recognition or you can make it almost exactly the same as the original letting the differences in the drums and bass line sections do the work. Whatever you decide to do here it is probably good to get a balance between your own work and the parts of the original. You need to make the remix be recognizable as a remix of the original so don't want to go too far, but you also want to go far enough that it isn't like every other remix being entered into that contest.

With this section it is very important that you observe which effects are already present on the original samples. It may be that the original synth line has lots of reverb on and by adding more reverb your remix starts to sound muddy and unclear, so be careful.

Vocals

Vocals are the thing that you will definitely need to use if vocals are present in the original and you probably won't be able to drop all of the vocals from your remix. You could always just use specific sections such as the chorus and then drop the verses.

Vocals can either be layered over the top in one go or they can also be cut up and loaded into a sampler and then triggered when needed which is probably a more workable option. Vocals can be the thing that kills the whole remix if they aren't done correctly, I've seen many remix contest entries which have great instrumental parts only to be ruined by an out of time vocal that hasn't been lined up correctly, so make sure the vocals are perfectly in time. You might even want to get a second set of ears to listen in just to make sure the timing doesn't sound odd.

Try cutting up sections or phrases and rearranging them. By cutting out a single word and putting it through a delay can give some nice effects here. You could also cut off a section of vocal and put it through a very wet reverb effect changing the vocal into a pad like sound. Placing this underneath the original vocals gives a great effect which fits well.

Adding effects is great if you have the vocal without any effects put on (dry) because adding effect of your own is easy. Just like with the instrument parts, if there are already effects be careful that you don't add too much.

Some Other Things to Think About...

The arrangement is another place where you can show off your production skills in your remix contest entry. The best thing you can do with your arrangement is experiment and try to keep your track interesting throughout. To do this make sure you bring in a new sound, new effect or something else which is ear-catching at least every 16 bars to keep the listener entertained. Different variations of each partis a good idea.

Create new breakdowns different to the original and use new sections which sound like they could fit in with the original but were completely made by you.

Get opinions before you finalize your entry into the contest from friends family or other producers. If the rules of the remix contest allow it, post a link on a music forum to where people can hear your remix and ask for some constructive criticism. You could even post the link on Remix Comps

After mixing down it is best to give it a day or so and then come back to listen to your remix, you might find that after a breakyou notice things which just aren't right about the mix, maybe a sound is too loud or a part just isn't perfectly in tune or time. Things can sound fine when you first did them but after giving your ears a break they don't sound fine at all.

If the remix just isn't working out, remove the problem sections and come back to it later. It may be that later on when other sections are added you can make it fit better. Don't be afraid to scrap a section when it isn't working out.

Experiment, experiment, experiment. Remember that producing a good remix capable of winning a popular remix contest will take time.

Listen to entries as they roll in to get an idea of what the other entrants are up to. You may find that what you have done sounds exactly like what every one else has done and your remix doesn't stand out well enough amongst the crowd. It is also interesting to hear the way other producers thought about where to take the track.

Think about when you should submit your remix. If you submit it too earlier, it may be that the people judging the contest have kept on listening to your remix and by the time they judge are a little bored of it. If remixes are on show, you may also find other remixers copying your ideas on how to recreate a certain part.

Make sure that you stay legal, any additional sounds that you add cannot be from copyrighted sources especially if the remix has a chance of release, there are plenty of royalty free samples about if you want to add extra samples as well as paid for samples.

And most of all have fun as you create your remixes

Interesting Sites for Remixers to Visit

- Remix Comps - http://www.remixcomps.com
  Easily find remix contests. Ran by the same people who wrote this eBook. Updated daily and we also help run remix contests.
- Producing Beats - http://www.producingbeats.com
  A blog for musicians with articles, free sound samples and more.
- Indaba Music - http://www.indabamusic.com
  Online collaboration tool and they also hold regular remix contests.
- MixMatchMusic - http://www.mixmatchmusic.com
  Runs remix contests and promotions and allows you to run your own via their Remix Wizard.
- FiXTRemix - http://www.fixtremix.com
  A remix community which holds regular remix contests.
- eMXR - http://blog.emxr.com
  Spinmeister's blog about remixing, independent music and more.
- ccMixter – http://www.ccmixter.org
  Remix community featuring remixes and parts licensed under the Creative Commons licenses.
- Evolving Music - http://evolvingmusic.mixmatchmusic.com/
  Blog about emerging technology including many posts which remixers may find interesting.
- GroundZero Projects - http://www.groundzeroprojects.com
  Big online music community for DJs, producers and music junkies also holds remix contests.

Chapter 4 – Running Your Own Remix Contest

Many of the musicians who are running a remix contest are doing so because it can help with promotion, help improve the musician/fan relationship, to find a filler track for release or even find new artists to sign up for their label. Some remix contests are run to make money by selling the remix parts, but unless you're very well known trying to sell the remix parts will probably end in failure and is therefore not advised.

If you plan on running a contest make sure you run it properly from start to finish. It takes time for people to create an entry into your contest so make sure that you respect that.

To run your own remix contest you are going to need to collect a few things together, I'm going to go through each one and explain themto make sure that your contest runs smoothly from start to finish.

The Prize

Your remix contest is going to need a prize, many remix contest entrants are unsigned up-and-coming producers, therefore many would love to win a proper release on professionally run labels. This benefits both the people holding the contest and the remixer.
We would also love to see more labels giving the additional prize of the chance for the winning remixer to have a E.P release on labels and I'm sure many remixers would like to see this more too.

Think about the prizes for example you wouldn't want to give away a beginners piece of music software as the winning remixer will probably already own superior software to that already.

The Remix Stems

You will want to separate out each and every part of the track to be remixed and save them preferably in WAV file format so all music software can load it up easily. MP3 loses quality and is therefore not recommended for remix stem distribution. If you have lots of effects on

a specific part, try to provide a wet and dry version to give your remixers full control over that section, especially with vocals.

Once you have each part it is best to zip or rar them up so that they are easily distributed in one downloadable file and then preferably hosted on your own. If you don't have a place there are various download services which can host your file for you. Just make sure that it is not limited to a certain amount of time or downloads otherwise people will be disappointed when they can't get the files to start working on them.

A Closing Date

Setting a closing date is a good idea as it tells potential remixers that your contest is still open. Not setting a closing date leads to confusion. You can always extend your contest by a few weeks if you believe that more time is needed.

I recommend about a 6 week remix contest length. Not all will see your remix contest the day it opens, so to us 6 weeks is not too short that not enough people see it, but not too long either.

We also sometimes see contest have what they call a download stage where the download of the remix stems is only available for a certain amount of time. I advise against this and believe that you should allow the download of your remix stems for the full duration. Won Remix Comps we regularly get people moaning that they can't get hold of the stems even though there is 2 weeks left till closing.

The Rules

The rules serve two purposes, it allows the entrants to see where they stand when they enter your contest and to also protect your intellectual property.

Firstly let the people know the rules when it comes to your remix stems, more than likely you won't want them used for anything other than the remix contest. Also let the potential remixers know who owns the completed remixes and what they are allowed to do with them.

We advise that you allow people to post them on sites like SoundCloud and MySpace. By allowing them to post their remixes you are in a way getting free advertising for the original track too.

Submition of Completed Remixes

You are going to need a simple way for people to submit their remixes. Many remix contests just list an email address, if you do use this way of submitting we advise setting up a new email account just for the contest. One way which is becoming popular is the DropBox available from [SoundCloud](http://www.soundcloud.com) – http://www.soundcloud.com

A Remix Contest Page

Finally your remix contest needs a page where all the information can be got at to make it as easy as possible for your potential remixers to find out about your contest and clearly see what's involved. I recommend that you include the following information and items on your remix contest page...

- An introduction setting the scene and detailing the prize(s).
- A link to the remix stems.
- A player in which the original version playable in.
- How the contest is going to be judged.
- How to submit a completed remix.
- The rules.

Judging Your Contest

We suggest that you judge the contest by selecting the best sounding remix. Some remix contests choose the remix which gets the most plays or votes, while this is a great way of getting non-remixers to take part in your contest these voting systems are usually open to abuse. The remix contest also can turn into more of a popularity contest as the person who has the most time to get friends, families and others to vote for their remix usually wins instead of the best remix.

When picking a winner take time to make your selection, as sometimes a great remix might be really good and grow on you overtime which you may not have picked had you rushed to choose.

Remix Contest Hosting

As you can see, all this takes a little time to get a remix contest up and running. Fortunately there are a few services available to help run a remix contest for you (One of them is owned by me).

> *Remix Comps* - http://www.remixcomps.com
> We will host your remix contest for you, just find 'Run a Remix Contest'. Just fill out a form, upload your stems, original track and more and your contest can be up and running within pretty quickly in a place where a lot of remixers already are. Not all contests will be accepted.
>
> *MixMatchMusic* - http://www.mixmatchmusic.com
> MixMatchMusic can host your contest using their Remix Wizard, free for everyone just upload you stems, design your Remix Wizard and you can get a remix contest up and running in no time.
>
> *SoundCloud* - http://www.soundcloud.com
> While not specifically designed for a remix contest, you could use they service to upload stems and make available for download and then paste their widget on your remix contest page. As mentioned above the DropBox is also good for receiving entries.

Other Things To Think About When Running a Contest

Add a few details about the band, some remixers may not have heard of you and still be interested in your contest, similarly make sure they can check out the original version.

Put down a way to contact you, some remixers may want to ask questions, make sure you can give them a quick response too.

Promote your contest on forums and social networking sites to let people know your contest is running and also remember to submit to Remix Comps for a free listing.

Thanks for Reading!!!

Thanks for reading and I hope you found this useful, inspiring and not half bad for a freebie. Remember to visit Remix Comps - http://www.remixcomps.com to find remix contests, we list every contest which isn't an obvious scam. Join in our remix contest community by signing up for an account, rating and posting comments about all the remix contest around the internet. You can also create a profile and list the remix contests you've won and entered and contact other remixers too.

Our site can also help you run a remix contest for your own music with our free to use remix contest creation tools. Just click 'Run a Remix Contest' on the main page of Remix Comps to apply.

Remember if you run your own remix contest to submit it to Remix Comps, we will list any contest which has some sort of prize and looks like it being run to a decent standard.

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